



INTERACTIVE ICeRUSH

WEBHOOKS

1. Snowball:

<http://localhost:5729/spawnSnowball?username={nickname}>

<http://localhost:5729/spawnSnowball?size=1&quantity=1&speed=1&duration=5&username={nickname}>

parameter:

- | | |
|------------|-----------|
| - size | 1 - 3 |
| - quantity | 1 - 200 |
| - speed | 1 - 5 |
| - duration | 0.1 – 300 |

2. Random Snowball Size

<http://localhost:5729/spawnSnowballRandomSize?username={nickname}>

<http://localhost:5729/spawnSnowballRandomSize?quantity=1&speed=1&duration=5&username={nickname}>

parameter:

- | | |
|------------|-----------|
| - quantity | 1 - 200 |
| - speed | 1 - 5 |
| - duration | 0.1 – 300 |



INTERACTIVE ICeRUSH

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3. Snowmobile

<http://localhost:5729/spawnSnowmobile?username={nickname}>

<http://localhost:5729/spawnSnowmobile?size=1&quantity=1&speed=1&duration=5&username={nickname}>

parameter:

- size	1 - 3
- quantity	1 - 200
- speed	1 - 5
- duration	0.1 – 300

4. Falling Props

<http://localhost:5729/spawnFallingProp?propId=1>

<http://localhost:5729/spawnFallingProp?propId=1&quantity=12&forwardOffset=40&heightOffset=18&lifetime=10&scale=1&spacing=1.2&minX=-4&maxX=4&forwardJitter=0.75&forwardImpulse=0.25&sidelImpulseMax=0.10&torque=0.08>

parameter:

- propId	1 – 3
- quantity	1 – 999
- forwardOffset	10 – 80
- HeightOffset	6 – 40
- Lifetime	2 – 30
- Scale	0.5 – 3
- Spacing	0 – 8
- minX	- 4 – 4
- maxX	- 4 – 4
- forwardJitter	0 – 4
- forwardImpulse	0.05 – 1.25
- sidelImpulseMax	0.02 – 0.5
- torque	0.01 – 0.35



INTERACTIVE ICeRUSH

WEBHOOKS

5. Rotating Obstacle

<http://localhost:5729/rotatingObstacle?username={nickname}>

<http://localhost:5729/rotatingObstacle?seconds=180&speed=90&username={nickname}>

parameter:

- seconds 0.1 – 3600
- speed -1200 – 1200

6. Add Win

<http://localhost:5729/addWin?username={nickname}>

<http://localhost:5729/addWin?quantity=1&username={nickname}>

parameter:

- quantity 1 – 99999

7. Add Lose

<http://localhost:5729/addLose?username={nickname}>

<http://localhost:5729/addLose?quantity=1&username={nickname}>

parameter:

- quantity 1 – 99999



INTERACTIVE ICeRUSH

WEBHOOKS

8. Jail

<http://localhost:5729/jail?username={nickname}>

<http://localhost:5729/jail?seconds=5&limit=30&username={nickname}>

parameter:

- | | |
|-----------|------------|
| - seconds | jail time |
| - limit | limit time |

9. Remove Jail Time

<http://localhost:5729/removeJailTime>

<http://localhost:5729/removeJailTime?seconds=5>

parameter:

- | | |
|-----------|-------------------------------|
| - seconds | amount of jail time to remove |
|-----------|-------------------------------|

10. Sleep

<http://localhost:5729/sleep>

<http://localhost:5729/sleep?seconds=5&limit=30>

parameter:

- | | |
|-----------|------------|
| - seconds | sleep time |
| - limit | max time |



INTERACTIVE ICeRUSH

WEBHOOKS

11. Remove Sleep Time

<http://localhost:5729/removeSleepTime>

<http://localhost:5729/removeSleepTime?seconds=5>

parameter:

- | | | |
|---|---------|-------------------|
| - | seconds | remove sleep time |
|---|---------|-------------------|

12. Shield

<http://localhost:5729/shield?username={nickname}>

<http://localhost:5729/shield?seconds=5&limit=30&username={nickname}>

parameter:

- | | | |
|---|---------|-----------------|
| - | seconds | shield time |
| - | limit | max shield time |

13. No Jump

<http://localhost:5729/nojump?username={nickname}>

<http://localhost:5729/nojump?seconds=5&limit=30&username={nickname}>

parameter:

- | | | |
|---|---------|------------------|
| - | seconds | no jump time |
| - | limit | max no jump time |



INTERACTIVE ICeRUSH

WEBHOOKS

14. Remove No Jump Time

<http://localhost:5729/removeNoJumpTime>

<http://localhost:5729/removeNoJumpTime?seconds=5>

parameter:

- seconds remove no jump time

15. Reset

<http://localhost:5729/reset?username={nickname}>

16. Teleport To Percent

<http://localhost:5729/tp?percent=50>

17. Random Teleport

<http://localhost:5729/randomtp>

<http://localhost:5729/randomtp?min=10&max=90>

parameter:

- min/max 0 – 100



INTERACTIVE ICeRUSH

WEBHOOKS

18. Boostpad

<http://localhost:5729/boost?distance=1000>

<http://localhost:5729/boost?distance=-1000>

Use a positive or negative value to determine the direction.

19. Random Boostpad

<http://localhost:5729/randomboost>

<http://localhost:5729/randomboost?min=1000&max=6000>

parameter:

- min/max 1 – 10000

20. Random Minus Boostpad

<http://localhost:5729/randomminusboost>

<http://localhost:5729/randomminusboost?min=1000&max=6000>

parameter:

- min/max 1 – 10000



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WEBHOOKS

Standard Webhook List

<http://localhost:5729/spawnSnowball?username={nickname}>

<http://localhost:5729/spawnSnowballRandomSize?username={nickname}>

<http://localhost:5729/spawnSnowmobile?username={nickname}>

<http://localhost:5729/spawnFallingProp?propId=1>

<http://localhost:5729/rotatingObstacle?username={nickname}>

<http://localhost:5729/addWin?username={nickname}>

<http://localhost:5729/addLose?username={nickname}>

<http://localhost:5729/jail?username={nickname}>

<http://localhost:5729/removeJailTime>

<http://localhost:5729/sleep>

<http://localhost:5729/removeSleepTime>

<http://localhost:5729/shield?username={nickname}>

<http://localhost:5729/nojump?username={nickname}>

<http://localhost:5729/removeNoJumpTime>

<http://localhost:5729/reset?username={nickname}>

<http://localhost:5729/tp?percent=50>

<http://localhost:5729/randomtp>

<http://localhost:5729/boost?distance=1000>

<http://localhost:5729/randomboost>

<http://localhost:5729/randomminusboost>



INTERACTIVE ICeRUSH

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Full Webhook List with Parameters

<http://localhost:5729/spawnSnowball?size=1&quantity=1&speed=1&duration=5&username={nickname}>

<http://localhost:5729/spawnSnowballRandomSize?quantity=1&speed=1&duration=5&username={nickname}>

<http://localhost:5729/spawnSnowmobile?size=1&quantity=1&speed=1&duration=5&username={nickname}>

<http://localhost:5729/spawnFallingProp?propId=1&quantity=12&forwardOffset=40&heightOffset=18&lifetime=10&scale=1&spacing=1.2&minX=-4&maxX=4&forwardJitter=0.75&forwardImpulse=0.25&sidelImpulseMax=0.10&torque=0.08>

<http://localhost:5729/rotatingObstacle?seconds=180&speed=90&username={nickname}>

<http://localhost:5729/addWin?quantity=1&username={nickname}>

<http://localhost:5729/addLose?quantity=1&username={nickname}>

<http://localhost:5729/jail?seconds=5&limit=30&username={nickname}>

<http://localhost:5729/removeJailTime?seconds=5>

<http://localhost:5729/sleep?seconds=5&limit=30>

<http://localhost:5729/removeSleepTime?seconds=5>

<http://localhost:5729/shield?seconds=5&limit=30&username={nickname}>

<http://localhost:5729/nojump?seconds=5&limit=30&username={nickname}>

<http://localhost:5729/removeNoJumpTime?seconds=5>

<http://localhost:5729/reset?username={nickname}>

<http://localhost:5729/tp?percent=50>

<http://localhost:5729/randomtp?min=10&max=90>

<http://localhost:5729/boost?distance=1000>

<http://localhost:5729/randomboost?min=1000&max=6000>

<http://localhost:5729/randomminusboost?min=1000&max=6000>